

Pre- and post-processing for ELCIRC

- Ryan's ACE/gredit tutorial
- Use of Argus ONE for tris+quads
(See Charles for details)
- Utilities
- Documentation
- G3

G3 Tutorial

- Start G3 in a variety of ways.
 - Drag n Drop
 - Double click on data file name in Explorer - registered file types.
 - Web pages.
 - Run g3 and use File/Open.
 - Note: File/New does nothing.
- Navigation: Joystick and Trackball mode.

Objects

- **Transects**
 - Problems with surface and bottom.
- **Levels**
- **Isosurface**
 - Problems with changing grid. Small 'wall'.
- **Elevations**
- **Drogues**
 - Problems with file format.
- **Grids**

Legends, etc.

- **Legends**
 - ELCIRC output and grids
- **Drogue legend**
- **Special features.**
 - Set timer
 - Set scale
 - Set background color

Keyboard Shortcuts

- **w - wireframe**
- **s - surface**
- **r - reset**
- **z - zoom**
- **t - trackball**
- **j – joystick**

Other Tools

- MS Media Encoder for tutorials and problem determination/resolution
[Link](#) – needs XP and Media Player 9
- MSN Messenger interactive problem resolution – previously Net Meeting, needs XP. Vid cam, sound, Windows